



**2011-2012 DANCE PRE-EVENT TECHNICAL PACKAGE
JUVENILE, PRE-NOVICE AND NOVICE
(August 3, 2011)**

REQUIREMENTS FOR JUNIOR AND SENIOR DANCE

See ISU Rule Book, ISU Communication 1670 & 1677 and any subsequent communications for Junior and Senior requirements.

REQUIREMENTS FOR JUVENILE, PRE-NOVICE AND NOVICE

GENERAL NOTES

Costume

- Women must wear a skirt – the skirt must go around her entire waist; however there may be slits in the skirt on one or both sides up to the waist. The woman's dress must not give the effect of excessive nudity inappropriate for athletic sport - the majority of the upper body must be covered. Men must wear full-length trousers: tights are not allowed and the man's costume may not be sleeveless. Costumes of either partner must not have so much material or decorations that the bodyline of the skater cannot be seen.
- The decorations on costumes must be non-detachable. Accessories and props are not permitted and (including part of the costume) may not be used as support in a dance lift.
- If a decoration or a part of the costume or hair decoration such as flowers, headbands, ribbons, etc. (which are also part of the costume), falls on the ice during skating, a costume and prop deduction of 1.0 is applied by the referee.

Falls and re-starts

- **Fall** – loss of control by a skater with the result that the majority of his/her own body weight is on the ice supported by any other part of the body other than blades, e.g. hand(s), knee(s), back, buttock(s) or any part of the arm (fall of one partner – 1.0; fall of both – 2.0).
- In case of a fresh start due to an interruption caused by injury, medical problem, equipment, etc., the couple (if unable to rectify the problem immediately) is allowed up to three minutes before the continuation of the program.
- If a couple with the first starting number in the group is injured during the warm-up period and time before the start of the performance is not sufficient for required



medical attention, the referee may allow this couple up to three additional minutes before they are called to start.

PATTERN DANCE NOTES

- Introductory steps for pattern dances are as follows:
 - **Juvenile:** maximum of seven introductory steps
 - **Pre-Novice and Novice:** steps not to exceed the introductory phrasing of the music. Note: the European Waltz is a short introduction. Introductory phrasing has 8 measures of 3 beats (or only 4 measures of 6 beats).

Warm-up periods

- Warm-up periods for pattern dances will have a maximum of five couples on the ice at the same time and will be four minutes in duration.
- For Pre- Novice and Novice, ISU pattern dance music (Strasser-Tauber version only) will be utilized. The five pieces of music will be played during the practice/event in numerical order. For the warm-up, there will be one minute without music, and then the last (sixth) tune of the dance shall be played for the remaining three minutes.
- For Juvenile, Skate Canada Series 8 dance music will be utilized. The one tune of the dance will be played three times during the practice. During warm-up there will be one minute without music, and then the tune for the dance shall be played for the remaining three minutes. During the event one tune of the dance will be played.

Interruptions/falls

- An interrupted pattern dance shall be resumed at the nearest technically practicable point in the step sequence which must be after the point of interruption.
- If a fall occurs during the introductory steps and/or concluding steps/movements only the Technical Panel makes the appropriate deduction; if a fall occurs during the section of the dance the Technical Panel and Judges make appropriate deductions. If more than $\frac{3}{4}$ section is missed through interruption, the Technical Panel calls it "Section ___ NO Level".

Marking guide

- Marking Guides for GOE for pattern dances in ISU Communication 1567 page 11 & for Components in pattern dances in ISU Communication 1522 (pages 31-32) still apply.
- Scale of Values for sections of pattern dances (when pattern dance(s) is (are) a segment of a competition) are posted on the Skate Canada website in Members Only under <Technical and Programs>< SOV Tables><Pattern Dance SOV>

- Dance patterns (including location of judges stand in relation to dance) are posted on Members Only under the following links:
 - Rules
 - Official Rule Book
 - Technical Handbook (including Official Rules)
 - Figure Skating Terms
 - The Optional pattern dances are indicated on the dance patterns.

Optional pattern dance: A dance for which the pattern may be altered by a couple provided that the original step sequences, positions and timing are maintained. Each repetition of the altered pattern must be executed in the same manner and the restart must be commenced from the same place.

Set pattern dance: A dance for which the location, direction and curvature of all edges to be skated are designated in the diagram.

FREE DANCE

	Juvenile Free Dance	Pre-Novice Free Dance	Novice Free Dance
Time	2.0 min +/- 10 seconds	2.5 min +/- 10 seconds	3.0 min +/- 10 seconds
Warm-ups	• 5 minute duration • maximum of 5 couples on ice (soft background dance music permitted)		
Music	<p>The music for free dance must be suitable for ice dance as a sport discipline and must have the following characteristics:</p> <ol style="list-style-type: none"> i. The music must have an audible rhythmic beat and melody, or audible rhythmic beat alone, but not melody alone, and may be vocal. The music may be without an audible rhythmic beat for up to 10 seconds at the beginning or end of the program and up to 10 seconds during the program. ii. The music must have at least one change of tempo and/or expression. This change may be gradual or immediate, but in either case it must be obvious. iii. All music including classical music must be cut/edited, orchestrated or arranged in a way that it creates an interesting, colourful, entertaining dance program with different dance moods or a building effect. iv. The music must be suitable for the couple's skating skills and technical ability. v. The music must be selected so that if there is any story or theme in the routine it has to be clearly understandable to the audience. vi. The music must have an uplifting effect. 		
Steps	<ul style="list-style-type: none"> - All steps permitted. - Maximum of one set of synchronized twizzles. - Maximum of one step sequence in hold (any shape, no required holds, may not be midline not touching). 	<ul style="list-style-type: none"> - All steps permitted. - Maximum of one set of synchronized twizzles. - Maximum of one step sequence in hold (any shape, no required holds, may not be midline not touching). 	<ul style="list-style-type: none"> - All steps permitted. - Maximum of one set synchronized twizzles. - Maximum of two different steps sequences (if in hold no required holds): one straight (midline in hold, midline not touching without sequential twizzles or diagonal) and one curved in hold (serpentine with two or three bold curves or circular).

Lifts	Maximum one dance lift (six seconds -stationary, curve or straight line).	Maximum two different dance lifts (six seconds - stationary, curve, straight line or rotational).	Maximum <u>three</u> different <u>short</u> dance lifts <u>OR</u> a <u>maximum of one short lift and one long lift</u> Short Lifts – not to exceed six seconds (stationary, straight line, curve, rotational) Long Lifts – not to exceed 12 seconds (serpentine, reverse rotational, combination)
Stops	Full stops (duration: maximum five seconds) while couple performs body movements, twisting, posing and the like are permitted.		
Separation	<ul style="list-style-type: none"> - Number of separations to execute intricate footwork is not restricted. - Duration of each maximum five seconds and at no more than two arms length apart. - At beginning or end maximum 10 seconds & distance between not restricted. 		
Spins	Maximum one dance spin (simple spin type, not combination). Spins will be called up to Level 2.	Maximum one dance spin (simple spin type, not combination).	Maximum one dance spin (simple spin type or combination type).
Jumps	<ul style="list-style-type: none"> - Maximum one revolution (one partner at a time). - Maximum one half revolution (both partners may execute at same time). 		
General	<ul style="list-style-type: none"> - Free dance is the skating by a couple of a creative dance program blending dance steps and movements expressing the character and rhythm(s) of the dance music chosen. - The program, including required elements, must be skated in time and phase with the music. - The couple should skate primarily in time to the rhythmic beat and not to the melody alone. - The choreography should reflect the dance character, accents and nuances of the chosen dance music, demonstrating a close relationship between partners with obvious, distinct change of mood and pace with variation in speed and tempo. - Must not have the character of a pair or show program. - ISU deductions for illegal or not permitted elements will apply. See Free Dance Restrictions below. - Deep edges and intricate footwork displaying skating skill, difficulty, variety and originality that constitute the distinct technical content of the dance must be included in the program and performed by both partners. - In the interest of the public, programs should be choreographed to all sides of the arena and not only focused to the judges side. - The program must be developed through skating quality rather than through non-skating actions such as sliding on one knee, or use of toe steps which should be used only to reflect the character of the dance and underlining rhythm and nuances of the chosen music. 		



FREE DANCE GENERAL NOTES

- Scale of Values for required elements are posted on the Skate Canada website on Members Only under <Technical and Programs> <SOV Tables><Free, Short and Creative Dance SOV>
- Calling Specifications and Levels of Difficulty for Required Elements are included in ISU Communication 1677 pp. 3 – 23) and in the ISU Dance Technical Handbook.
- The upper parts of the charts in Marking Guides GOEs for Required Elements (lifts, spins, twizzles and step sequences) in ISU Communication 1522 (pages 27-30) still apply. However, the Adjustments to GOE (the bottom half of the charts) have been revised and are listed in ISU Communication 1677 p. 25. *Coaches and skaters must read these charts to determine where they will receive GOE credits or reductions from the judges.*
- Revised Marking Guides for Program Components are published in ISU Communication 1677 (pages 26-30).
- Couples must submit the name or theme of their free dance program at the time of registration for the information of the referee and judges.
- In the free dance combined spins and lifts are permitted but if performed will be counted as separate elements (e.g. one of the permitted lifts and one dance spin).
- Performing splits on ice is permitted in the free dance.
- Re: Required Elements – Judges reduce GOE by one grade if the following do not apply :
 - Dance Spins must fit the phrasing of the music
 - Dance Lifts must reflect the character of the chosen dance and fit the phrasing of the music
 - Sets of Synchronized Twizzles must reflect the character of the chosen dance
 - Step sequences must be skated to reflect the character of the chosen dance and the rhythm pattern of the music.

FREE DANCE DEDUCTIONS

In Cumulative Points Calculation (CPC) judging, the following deductions apply:

Violation	Deduction	Responsibility for applying the deduction
Time Violation	-1.0 for every five seconds lacking or in excess	Referee
Long Lifts	-1.0 per long lift	Referee
Music Violation	- 2.0 Violation of music restrictions– according to ISU Rule 610	Referee (*see note below)
Costume and prop violation	- 1.0	Referee (*see note below)
Part of the costume / decoration fall on the ice	- 1.0	Referee
Interruptions to the program	-0.5 for 6-15 seconds -1.0 for 16-25 seconds Etc	Referee
Falls	-0.5 for every fall of each skater	Majority of technical panel
Extra Element	-1.0 per element outside of the WBP	Majority of technical panel
Illegal Element Violation	- 2.0	Majority of technical panel

* Note – at Junior and Senior events at the Challenge and Canadian championships these deductions are applied by the majority of the referee & all judges; however for Novice and lower events at all competitions it is the responsibility of the referee alone.

FREE DANCE RESTRICTIONS CLARIFICATIONS

- Touching the ice with hand(s) is not permitted or the judges will take the appropriate deduction from Skating Skills.
- Judges should refer to ISU Communication 1677 page 30 for other “Adjustments to Program Components.”
- Illegal Elements/Movements in the program are as follows:
 - Movements and/or poses in the lifts:
 - Lifting hand(s) of the lifting partner higher than his head*
 - Lying or sitting on partner’s head
 - Sitting or standing on the partner’s shoulder, back
 - Lifted partner in upside down split pose (with sustained angle between thighs more than 45 degrees)**

- Lifting partner swinging the lifted partner around by holding the skate(s)/boot(s) or leg(s) only with fully extended arms and/or by holding the hand(s) with full arm extension by both partners

*Note: It is not considered illegal if

- the point of contact of the lifting hand/arm of the lifting partner with any part of the body of the lifted partner is not sustained higher than the lifting partner's head
- the lifting hand/arm which is used for support or balancing only or which touches any part of the body of the lifted partner is not sustained by the lifting partner higher than his head for more than 2 seconds.

**Note: A brief movement through an upside down split pose (with any angle between thighs) will be permitted if it is not established (sustained) or is used only to change pose.

- Jumps (or throw jumps) of more than one revolution or jumps of one revolution skated at the same time by both partners.
- Lying on the ice.

If there is an illegal movement during the execution of any element, the deduction for an illegal movement will apply and the element will receive Level 1 if the requirements for at least Level 1 are fulfilled. Otherwise the element will be called No Level.

Other technical panel deductions:

- Kneeling or sliding on two knees and /or sitting on the ice are not allowed and will be considered by the Technical Panel as a FALL.
- No part of the costume may be used as any support in a lift: The costume/prop deduction will apply if the costume is supporting the lift. The Technical Panel will assess the level regardless of the costume being used as a support.
- Moves such as throw jumps or jumps where the take-off is from the body of the lifting partner or a jump towards the lifting partner as an entry to the lift or jump as an exit from the dance spin, where the lifted partner does more than one rotation in the air, are illegal and the appropriate deduction will be applied by the Technical Panel.